



System-environment quantum information flow

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Motivation

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Reservoir engineering for maximally efficient quantum engines

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Motivation

What is the relationship between <u>coupling constants</u>, <u>number of qubits</u> and non-<u>Markovianity</u>?

$$\mathbf{H}_{SE} = \underbrace{J_{SE}}_{\alpha=a,b} \sum_{\alpha=a,b} \left(2S_z I_z^{\alpha,1} + S_x I_x^{\alpha,1} + S_y I_y^{\alpha,1} \right)$$





Non-Markovianity Measure - Breuer, Laine and Piilo representation (BLP)

We calculate the dynamics of the system from the initial states below



H.-P. Breuer et al. PRL, 103, 210401 (2009); Laine et al., PRA, 81, 062115 (2010)

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Dynamics: $\dot{\rho}_{SE}(t) = -\frac{i}{\hbar} [H, \rho_{SE}(t)]$ where $\rho_{SE}(0) = \rho_{S}(0) \otimes \rho_{E}(0)$	with:	$\rho_{S}^{(\pm)}(t) = \operatorname{Tr}_{E}\left(\rho_{SE}^{(\pm)}(t)\right)$ $\rho_{E}^{(\pm)}(t) = \operatorname{Tr}_{S}\left(\rho_{SE}^{(\pm)}(t)\right)$
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Trace distance



Trace distance



Information Flow



Information Flow

















Relationship between coupling constants and number of qubits





Quantum Darwinism

Same amount of information about the system in each environment fragment.



Mutual information:

$$I(S: \mathbf{F}_k) = S(\rho_S) + S(\rho_{F_k}) - S(\rho_{SF_k})$$

Quantum Darwinism - Mutual Information



Quantum Darwinism - Mutual Information X Fragment



Quantum Darwinism - Discord

$$D(E/S) = \min_{\{P_k\}} \sum_{k} p_k S(\rho_{E/k}) + S(\rho_S) - S(\rho_{SE})$$





Conclusion

- We checked how information is transferred from the system qubit to the environment and back again. We also show how such dynamics occur within the environment, qubit by qubit.
- We show how couplings affect the time to send and return information in an environment described through two chains of qubits.
- Our system has characteristics of Quantum Darwinism in some points of sending and returning information from the system to the environment.
- However, these points do not configure strong Darwinism.

Thanks!

